# NADIA ARAIZA

UX/UI Designer with background in Industrial & Social Design

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## **LANGUAGES**

+ + + + + English + + + + + Spanish + + Japanese

## **SKILLS**

- User Research
  - Personas
- Journey Mapping
  - Wireframing
  - Prototyping
- User Interface Design
  - Typography
  - Responsive design
    - •
    - Creativity
    - Adaptability
    - Problem-Solving
      - Collaboration
      - Emphaty
    - Communication
      - Teamwork

## **TOOLS**

Figma Figjam Illustrator Photoshop Procreate Miro Shopify

### **EXPERIENCE**

### Three Souls Design. User Interface / User Experience Designer

2022 - Present / Austin, TX.

Co-Founder + freelance partnership to develop design solutions for clients, including user interface and user experience design for mobile apps.

- UX/UI Design for two mobile apps including prototypes.
- Developer handoff and component library for app design.

#### Nadia Bac Studio. Industrial and Textile Designer

2016 - 2021 / Austin, TX.

Founder + Designer + Researcher + Consultant

- I led several projects with artisans to use design as a tool for economical development in rural communities.
- I led research projects about up cycling design & sustainability.

### Geometrías de la Imaginación. Researcher

2014 - 2016 / S. L. P., México

• Contributing to the research team exploring the iconic symbols and imagery representative of the state's craft traditions. "The rebozo and its cajas"

## **Autonomous University of S.L.P.** Industrial Design Bachelors Degree Professor 2007 - 2016 / S.L.P. México

Professor for the subjects: Design projects + Textile materials and processes.

- Design and planning of topic approaches.
- Monitoring and advice on design projects with emphasis on expression/ creativity and social context.

## **Art Center of San Luis Potosí.** Academic chair person at Visual Arts Department + Textile Art Professor

2008 - 2015 / S.L.P. México

- Design and planning of yearly textile department academic program.
- Coordination of exhibitions in the area, in charge of monitoring the academic programs of the different departments, sculpture, painting, graphic arts, etc.

## **EDUCATION**

### **Fashion Institute of Technology**

2022 / New York, NY, remote
User Interface Design Certificate
User Experience Design Certificate

### **Kyoto Institute Of Technology**

2015 / Kyoto, Japan

Researcher. Modern Design And Traditional Craftsmanship

### Fashion Institute of Technology

2004 - 2006 / New York, NY Textile And Surface Design

### Universidad Autónoma de San Luis Potosí

1997 - 2002 / San Luis Potosi, MX
Bachelor of Science. Industrial Design

### RECOGNITION

### **Kyoto Institute of Technology**

2015 / Kyoto, Japan

Modern design and traditional craftsmanship research residency awarded for high-achieving professionals.

Japan International Cooperation Agency, JICA / Consejo Nacional de Ciencia Y Tecnología, CONACYT